

# Diego DORN

## Research Engineer

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🌐 [cozyfractal.com](https://cozyfractal.com)

🐙 [github.com/ddorn](https://github.com/ddorn)

Diego finishes his master in August 2024, with ~1 year of professional expertise in **software engineering** and **teaching**, especially in the mitigation of **systemic risks** from **artificial intelligence** systems.



## WORK EXPERIENCE

- Paris 🇫🇷 **Research engineer at EffiSciences**  
*Feb. 2024 – present* Automated supervision of LLM-agents, design of a benchmark to evaluate detection of out-of-distribution failure modes by monitoring systems.
- Cambridge 🇬🇧 **Research assistant, Machine Learning Group, Cambridge University**  
*July – Sep. 2023* Research on goal misgeneralisation in Reinforcement Learning (RL) with N. Alex and D. Krueger.  
📄 “Goal Misgeneralization as Implicit Goal Conditioning” in the GCRL workshop at Neurips 2023
- Berlin 🇩🇪 **Teacher at ML4Good, a summer school on AI risk**  
*August 2023* Delivery and improvement of 10 days of technical and conceptual content. 21 participants.
- Lausanne 🇨🇭 **Lead developer for SPRIG** ([sprigproofs.org](https://sprigproofs.org))  
*2022 – 2023* Developing a distributed platform to increase confidence in mathematical proofs.
- Lausanne 🇨🇭 **Teaching assistant at EPFL**  
*2019 - 2021* TA for 8 courses for 1st, 2nd and 3rd year bachelors: Analysis (real, vectorial, complex), C++, mathematical logic, computer science basics.
- Game development & small projects** ([cozyfractal.com/showcase](https://cozyfractal.com/showcase))  
*Creation of 10+ small games under strong time constraints for jams, a 2D EsoLang (Asciiidots)...*

## VOLUNTEERING

- Lausanne 🇨🇭 **Founder of the Safe AI Lausanne student association**  
*2022 – 2024* Events on reducing systemic and catastrophic risks from AI. Organisation of a 10-day bootcamp, talks and a reading group. Moderation of two round table discussions.
- Lausanne 🇨🇭 **Co-founder of Chocopoly, the hot chocolate association of EPFL**  
*2021 – 2023* Followed by 400+ students, collaborated with 19 associations and served 1288L of hot chocolate.
- Lausanne 🇨🇭 **President of CQFD**  
*2020 – 2021* The association of mathematics students of EPFL. Management of a team of 14 people.
- Many places 🇫🇷 **Member of the national organisation committee of the TFJM<sup>2</sup>**  
*2020 – 2021* The french tournament of young mathematicians. Coordination of 9 events across France, development of a new online infrastructure and communication.

## EDUCATION

- Lausanne 🇨🇭 **Master's at EPFL in Communication Systems, minor in Mathematics**  
*2021 – present* Focus on artificial intelligence, formal verification and complexity theory.
- Interlaken 🇨🇭 **Summer school “Science and Policy – How to bridge the gap?”**  
*July 2023* Topics: science for policy, science communication, open science, Swiss policy landscape.
- London 🇬🇧 **ARENA, Alignment Research Engineer Accelerator**  
*May – June 2023* 6 weeks intensive training on interpretability, RL and training at scale.
- Lausanne 🇨🇭 **Semester research projects in Mathematical Logic and Game Theory**  
*2021 – 2022* Guided research under Jacques Duparc's supervision  
📄 “Infinite games in the Baire space”, Bachelor thesis, Spring 2021  
📄 “Between decidable logics:  $\omega$ -automata and infinite games”, Master's semester project, Spring 2022
- Lausanne 🇨🇭 **Bachelor's in Mathematics at EPFL**  
*2018 – 2021* Passed with a 5.42/6 average and top 5/100 of my year.

## SKILLS

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- **Programming** Main hobby for the 10 last years. Many projects can be seen at [cozyfractal.com/showcase](https://cozyfractal.com/showcase)
  - **Python (6000h)** Some of the modules I enjoyed using in more than 2 projects each include: `asyncio`, `click`, `einops`, `fastAPI`, `flask`, `huggingface`, `jaxtyping`, `joblib`, `kivy`, `matplotlib`, `moderngl`, `mypy`, `numba`, `numpy`, `pillow`, `plotly`, `poetry`, `pre-commit`, `pygame`, `pytest`, `pytorch`, `stable_baselines3`, `streamlit`, `transformer_lens`, `typeguard`,
  - **Rust (300h)**, **Scala (200h)** and **C/C++ (300h)**
  - **JavaScript / CSS / HTML (500h)** Also using, `VueJS`, `TailwindCSS`, `typescript`
  - **Other languages**  $\text{\LaTeX}$  (200h), `Typst`, 6502/NES assembly, `Haskell`, `Matlab`, `Lean`
  - **Tools** `Vim`, `Jetbrains IDEs`, `VS Code`, `git`, `Docker`, `slurm`, `runAI`, `inkscape`, `OBS`, `Google Suite`, `ArchLinux (i3wm/sway)`...
- **Collaboration:** Non-violent communication
- **Languages:** French (native), English (fluent)